Curriculum Overview: Physical Education and Sport



Dorchester Primary School

A Hull Collaborative Academy Trust school.



Working together in a safe and inclusive environment to develop creative, disciplined, and aspirational pupils.



The Dorchester Curriculum



The Vision

Our curriculum vision at Dorchester is to provide children with an ambitious, academic and personal curriculum which will open up future opportunities for success.

Curriculum Aims

Values

Our curriculum aims to provide:

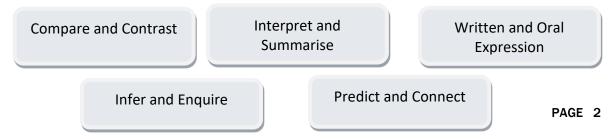
- A cumulative acquisition of concepts, knowledge and skills which enables all children to achieve their goals
- A creative, enquiry-based curriculum which promotes inquisitive minds, independence and a love for learning.
- A sense of belonging, identity and community to succeed in the modern world

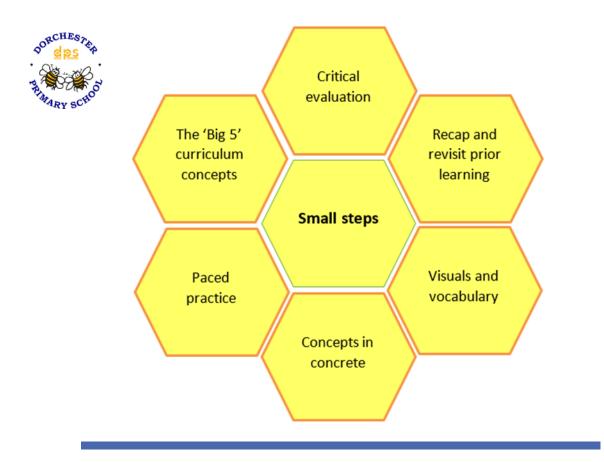
These aims are underpinned by our school values:

- Our school values respect, so our curriculum provides plentiful opportunities for children to work collaboratively, practice active listening, turn taking and acts of service.
- Our school values tolerance therefore our curriculum promotes social awareness and represents diverse voices
- Our school values self-belief so our curriculum promotes a growth mindset and develops independence
- Our school values empathy therefore our curriculum provides opportunities for children to view the world from different perspectives
- Our school values resilience so our curriculum promotes goal setting and problem solving

Curriculum Concepts

Children will also develop their understanding of identified curriculum concepts throughout all subjects. These concepts branch across our whole curriculum, creating horizontal links across all subjects. They aim to develop flexible knowledge and skills that children can apply to multiple curriculum areas.





Dorchester Learning Framework

We have created a learning framework to support our teachers in planning, delivering and assessing the curriculum. This framework has been devised using research into knowledge acquisition and working memory to enable all children to learn and remember what we teach.

Progress at Dorchester means 'knowing more and remembering more'

Assessment

We have adopted a three-tier assessment model for wider curriculum subjects. Teachers will gather assessment information on what children have learnt (and retained): in the short term (e.g. within / after a lesson), the medium-term (e.g. after a unit of work), and long-term (e.g. at the end of their phase or key stage). Assessments will be used to inform the learning moving forward.

Curriculum Timetabling

At Dorchester, we want to ensure that we celebrate the talents of all pupils and provide everyone with opportunities to shine. Therefore, we have calculated the number of teaching hours available and have ensured that all pupils receive a broad and balanced curriculum based on the starting points of our children

Maths, Reading (including EARS for fluency and book talk KS1) and Writing (including spelling and handwriting) are taught daily.

Science, RE, PE, Music, PSHE and MFL (KS2) are taught weekly except where blocking of other subjects is needed. Computing is built within the curriculum subject areas as well as some standalone knowledge

History and Geography along with Art and DT are taught in alternating blocks per half term.

Day	Am (Hours)	Pm (Hours)
Mon	2hrs 45min	2hr 25mins
Tue	2hrs 45min	2hr 25mins
Wed	2hrs 45min	2hr 25mins
Thur	2hrs 45min	2hr 25mins
Fri	2hrs 45min	2hr 25mins

Curriculum Area	Hours per day	Weekly (B = Blocked)	Hours Per Year	
English				
Reading	1	5 hrs	185 hours	
Reading-Fluency	15 mins	1hr 15 mins	46 hours	
			231 hour	
Writing	45 mins	4 hr 15 mins	157 hours	
- Handwriting	10 mins	50 mins	30	
- Spelling	10mins	50mins	30	
			217 hours	
Maths				
Maths	1	5	185 hours	
Computer Sciences				
Science	-	1hr	35 hours	
Computing	-	45 mins	26 hours	
Creative				
Art	-	1hr 30mins (B)	24 hours	
Design and Technology	-	1hr 30 mins (B)	24 hours	
Music	-	20 mins	11 hours	
Humanities				
History	-	1hr 30 mins (B)	24 hours	
Geography	-	1hr 30 mins (B)	24 hours	
RE	-	45 minutes	24 hours	
Additional				
Physical Education	-	1 hour	35 hours	
MFL	-	20 mins	11 hours	
PSHE	-	20 mins	11 hours	



The PE/Sport Curriculum



The PE Vision

At Dorchester our vision is for children to lead and maintain healthy lifestyles, with the appropriate knowledge to make informed choices. We want our children to understand the importance of exercise and healthy eating and the impact this has on their bodies. Through our PE curriculum, children are exposed to a wide-range of physical activities, in the hope that they find interest and go on to choose to pursue sports out of school.

PE Curriculum

Our PE curriculum will:

- Teach pupils key substantive knowledge through three key lenses: Motor Competence; Rules, Strategies and Tactics; and Healthy Participation.
- Teach the substantive concepts of each identified area of the PE curriculum.
- Enable pupils to identify their strengths in sport and encourage them to pursue these further, to become 'experts'.
- Ensure children know more, remember more and can do more in physical education and sport.

Personal Development in the PE curriculum

- Citizenship In PE, pupils will learn about teamwork and turn-taking, preparing them for life where rules are followed.
- Character In PE, pupils will learn about kindness, respect and fairness. They will become familiar with the terms 'Sportsmanship' and 'Fair Play', and encourage others during team games.
- British Values In PE, pupils will learn to follow rules and understand the consequences when they choose not to. They will link this to the rules of games they are familiar with and interested in. Pupils will demonstrate individual liberty by deciding how far they devote themselves to a sport. They will show tolerance and mutual respect by looking at the sports and games of other nations, as well as the inclusion of all, regardless of ability (such as Paralympics).
- Inclusion and equal opportunities In PE, all pupils will be expected to participate and adaptations will be made to allow them to do so. At primary level, the vast majority of sports covered are inclusive of all genders and there is no seclusion.
- Wider opportunities In PE, pupils will be afforded opportunities to take part in out-of-school sports clubs, as well as taking part in intra and inter-school competitions.

PE Knowledge Overview

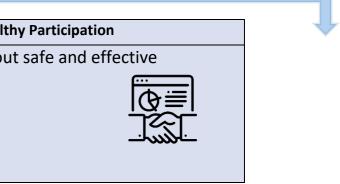
	Lenses	
Motor Competence	Rules, strategies and tactics	Health
Pupils will learn about the range of movements that become increasingly specific to sport and physical activity.	Pupils will learn of the conventions of participation in different sports and physical activities.	Pupils will learn about participation.

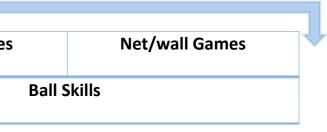
		Substar	ntive Concepts	
Locomotion	Dance	Gymnastics	Athletics	Invasion Games
Striking & Field	ding Games		ΟΑΑ	
		Dis	cedural and sciplinary nowledge	
	Health, fitness a	and well-being		Swimming

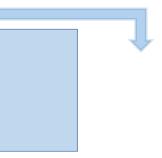
Curriculum Concepts in the PE Curriculum

Compare and Contrast –	Interpret and Summarise –	Infer and enquire-	Predict and Connect-	Written and Oral Expression –
Children will compare and contrast	Children will interpret the performances of	Children will demonstrate an ability to	Children will make predictions based on	Children will use oral communication
different sports and tactics needed for	others and summarise the key learning	reflect on theirs and other's performance	their knowledge of sports. They will	effectively to participate in team games
them.	points.	and how their contributions to a game	connect their understanding of different	and competitive sport, directing and
	They will also demonstrate an ability to	affected the outcome.	sports when encountering similar sports,	challenging their peers to get the best
	summarise the main rules and strategies of	They will also use their understanding of	using their knowledge strategies and	result.
	key sports.	specific sports to make links to other sports	tactics to succeed.	
		i.e. from different nations (rugby and		
		American Football)		









PE Long-Term Plan

<u>Cycle A</u>

	EYFS	Y1/2	Y3/4	
6 weeks	Ball Skills	Health & Well Being	Net/Wall	
	(Hands 1)	_	(Tennis)	
6 weeks	Dance (Ourselves)	Dance	Invasion	
		(Explorers)	(Handball)	
6 weeks	Gymnastics	Gymnastics	Gymnastics	1
	(Moving)	(Linking)	(Levels and Direction)	
6 weeks	Locomotion	Locomotion	Swimming	
	(Walking)	(Dodging)		
6 weeks	Attack v Defence	Attack vs Defence	Invasion	
	(Games for	(Games for Understanding)	(Hockey)	
	understanding)			
6 weeks	Locomotion	Athletics	Athletics	
	(Jumping)	(Custom Unit)	(Throwing/Jumping)	
2 weeks - review and				
assess				

<u>Cycle B</u>

	EYFS	Y1/2	Y3/4	
6 weeks	Ball Skills	Ball Skills	Invasion	
	(Hands 1)	(Feet)	(Basketball)	
6 weeks	Dance (Ourselves)	Dance	Dance	
		(Growing)	(Space)	
6 weeks	Gymnastics	Gymnastics	Gymnastics	
	(Moving)	(Body Parts)	(Symmetry & Asymmetry)	
6 weeks	Locomotion (Walking)	Team Building	Swimming	
6 weeks	Attack v Defence	Ball Skills	Striking & Fielding	
	(Games for	(Racquets, bats and balls)	(Rounders)	
	understanding)			
6 weeks	Locomotion	Locomotion	Athletics	
	(Jumping)	(Running 1)	(Athletics)	
2 weeks - review and				
ąssess				

Y5/6
Net/Wall
(Badminton)
Invasion
(Dodgeball)
Health Related Exercise
Invasion
(Tag-Rugby)
OAA
(Problem Solving)
-
Athletics
(Competitions)

Y5/6
Invasion
(Football)
Dance
(Street Art)
Gymnastics
(Matching & Mirroring)
OAA
(Orienteering)
Striking & Fielding
(Cricket)
Athletics
(Running)

National Curriculum Expectations

	EYFS – Physic	al Development	
Three and Four-Year Olds	Rec	eption	
 Continue to develop their movement, balancing riding (scooters, trikes and bikes) and ball skills. Skip, hop, stand on one leg and hold a pose for a game like musical statues. Increasingly able to use and remember sequences and patterns of movements which are related to music and rhythm. Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank depending on its length and width. 	 Revise and refine the fundamental movement skills they have already acquired: rolling – walking – running – skipping – crawling – jumping – hopping – climbing. Progress towards a more fluent style of moving, with developing control and grace. Develop the overall body strength, coordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming. Combine different movements with ease and fluency. Develop overall body-strength, balance, coordination and agility. Further develop and refine a range of ball skills, including throwing, catching, kicking, passing, batting and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. 		 Negotiate space ar and others. Demonstrate stren Move energetically skipping and climb
Key Stage 1			Key Stage 2
Pupils should be taught about:		Pupils should be taught about:	· •
 Dance: Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities; Perform dances using simple movements and patterns. 		 Dance: Develop flexibility, strength, technology Perform dances using a range of r Compare their performances with 	novement patterns;
Games / Athletics / Gymnastics: • Master basic movements including running, jumping, throwing and catching	ng as well as developing balance, agility	Games / Athletics / Gymnastics:	nd catching in icolation and

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility ٠ and coordination, and begin to apply these in a range of activities;
- Participate in team games, developing simple tactics for attacking and defending;

• hockey, netball, rounders and tennis) and apply basic principles suitable for attacking and defending;

- Develop flexibility, strength, technique, control and balance (for example, through athletics and gymnastics);
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best. ٠

Outdoor Adventurous Activities:

- Take part in outdoor and adventurous activity both individually and within a team;
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Swimming and water Safety:

All school should provide swimming instruction either in Key Stage 1 or Key Stage 2. In particular, pupils should be taught to:

- Swim competently, confidently and proficiently over a distance of at least 25m;
- Use a range of strokes effectively (for example, front crawl, backstroke and breaststroke); •
- Perform safe self-rescue in different water-based situations. •

ELG
and obstacles safely, with consideration for themselves
ngth, balance and coordination when playing. ly, such as running, jumping, dancing, hopping, bing.

ce;

onstrate improvement to achieve their personal best.

• Use running, jumping, throwing and catching in isolation and in combination;

- Play competitive games, modified where appropriate (for example, badminton, basketball, cricket, football,

Curriculum Exposure

Dance	Gymnastics	Athletics	Invasion Games	Striking/Fielding Games	Net/Wall Games	OAA	Locomotion	Ball Skills
Created by Sorenaa From Nour Project	Creded by zidney Econ Nour Project	Created by WEBTECHOPS LLP from Noun Project	Created by lify lee from Nour Project	Created by IYIKON from Nour Project	Characterization of the second s	Created by Jesper Vestergaard from Nour Project	K	Created by N.Style from Nour Project
Ourselves	Moving	Running	Basketball	Cricket	Badminton	Orienteering	Walking	Hands
Growing	Body Parts	Throwing	Dodgeball	Rounders	Tennis	Communication & Tactics	Jumping	Feet
Space	Linking	Jumping	Football			Problem Solving	Running	Racquets, bats and balls
Street Art	Symmetry & Asymmetry	Competitions	Hockey				Dodging	
Explorers	Levels and Direction		Handball					
	Marching and Mirroring		Tag Rugby					

Knowledge Progression

	EYFS	Year 1	Year 2	Year 3	Year 4	
	Substantive:	Substantive:	Substantive:			
	- Know to look at the target	- Know to face body towards	- Know that stepping with			
	when sending a ball/object.	target when rolling and	the opposite foot to			
		throwing underarm to help	throwing arm will help with			
	 Know how to have hands 	me balance.	balance.			
	ready to catch a ball/object.		- Know to use wide fingers			
		- Know to watch the ball as it	and pull the ball into chest to			
	- Know to watch the	comes towards them.	help catch securely.			
	ball/object as it comes		- Know that it is easier to			
	towards them and scoop it	- Know to move their feet to	move towards a ball to track			
	with two hands.	get in line with the ball.	it, then chase it.			
S			- Know to keep head up			
Skills	- Know that keeping a ball	- Know that moving with the	when dribbling to see space /			
Š	close will help with control.	ball is called 'dribbling'.	opponents.			
Ball						
ä	Disciplinary:	Disciplinary:	Disciplinary:			
	- Send balls/objects with	- Roll and throw with some	- Roll, throw and kick a ball			
	hands and feet.	accuracy towards a target.	to hit a target.			
	- catch with themselves and	- Begin to catch with two	 Develop catching a range of objects with two hands. 			
	with a partner.	hands. Catch after a bounce.	Catch without a bounce.			
	with a partner.	fiands. Catch after a bounce.	- Consistently track and			
	- Stop a ball with hands and	- Track a ball being sent	collect a ball being sent			
	feet.	directly.	directly.			
		directly.	- Dribble a ball with hands			
	- Drop and catch with two	- Explore dribbling with	and feet with control.			
	hands and move a ball with	hands and feet.				
	feet.					
V	run, stop, roll, throw, team,	Far, near, aim, safely,	Overarm, underarm, collect,			
	kick, space, catch	direction, balance, send,	target, distance, possession			
		dribble				

Year 5	Year 6

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Invasion Games				 Substantive: Know that pointing hand/foot/stick towards the target on release, will help them to send a ball accurately. Know that dribbling is an attacking skill which helps them to move towards a goal or away from defenders. Know that by spreading out as a team, they move the defenders away from each other. Know their role as an attacker and defender. Know that using simple tactics will help their team to achieve an outcome. Know the rules of the game and begin to apply them. 	Substantive: - Know that cushioning a ball will help them to control it when receiving it. - Know that protecting the ball as they dribble will help them to maintain possession. - Know that moving into space will help their team keep possession and score goals. - Recognise when to pass and when to shoot. - Know when to mark and when to attempt to win the ball. - Know that applying attacking tactics will help to maintain possession and score goals. - Know that applying defending tactics will help to deny space to opponents, gain possession and stop goals. - know and understand the rules and be able to manage their own game.	Substantive: - Know that not having a defender between self and a team-mate enable better control when sending and receiving. - Know that dribbling in different directions will help to lose a defender. - Know that by moving to a space, even if not receiving the ball, will create space for a team mate. - Understand the need to tactics and identify when to use them in different situations. - Understand and apply rules in a variety of invasion games whilst playing and officiating.	Substantive: - Understand and make quick decisions about when, how and who to pass to. - Choose the appropriate skills for the situation under pressure. - Understand that transitioning quickly between attack and defence will help maintain or gain possession. - Know how to create and apply a tactic for a specific situation or outcome. - Understand, apply and use rules consistently in a variety of invasion games, whilst playing and officiating.
Ĩ				 Disciplinary: Explore sending and receiving, abiding by the rules of the game. Explore dribbling the ball, abiding by the rules of the game, and under some pressure. Develop using space as a team. Develop movement skills to lose a defender. Explore shooting actions in a range of invasion games., Develop tracking opponents to limit their scoring opportunities. 	 Disciplinary: Develop passing techniques appropriate to the game, with increasing success. Catch a ball using one and two hands and receive a ball with feet with increasing success. Link dribbling the ball with other actions and change direction whilst dribbling, with some control. Develop moving into space to help their team. Change direction to lose an opponent. Develop one-on-one defending and begin to intercept. 	 Disciplinary: Develop control when sending or receiving when under pressure. Dribble with some control, whilst under pressure. Explore moving to create space for themselves and others in their team. Use a variety of techniques to lose an opponent. Develop tracking and marking with increased success. Explore intercepting a ball using one and two hands. 	 Disciplinary: Send and receive consistently using a range of techniques with increasing control under pressure. Dribble consistently using a range of techniques with increasing control under pressure. Move to the correct space when transitioning from attack to defence or vice versa and use space for self and others. Confidently change direction to lose an opponent. Use a variety of defending skills in game situations.
V				Receiver, footwork, rebound, tracking, interception, mark	Opposition, outwit, cushioning, opponent, contact, pivot, court, field	Official/Officiate, tactics, control, onside, offside, obstruction	Formation, concede, turnover, dictate, consecutive

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:
	- Know to point their hand at	- Understand that the harder	- Understand the role of a	- Know that striking to space	- Know that using the centre	- Understand that stance is	- Understand that the
	their target when striking a	they strike, the further the	batter.	away from fielders will help	of the bat will provide the	important to allow them to	momentum and power for
	ball.	ball will travel.	- Know that striking quickly	them score points.	most control and accuracy.	be balanced as they hit.	striking a ball comes from
	- Know to scoop a ball with	- Know that throwing the ball	will increase the power.	- Know to look at where the	- Know that it is easier to	- Know that 'backing up' a	the legs as well as the arms.
	two hands.	back is quicker than running	- Understand that there are	batter is before deciding	field a ball coming towards	fielder as a ball is being	- Know which fielding action
	- Know to put their hand at	with it.	different roles within a	what to do.	them rather than away.	thrown will help the increase	to apply to the situation.
	their target when throwing.	- Know which type of throw	fielding team.	- Know to communicate with	- Understand that being	the chances of fielding	- Consistently make good
	 Know to have their hands 	to use to throw over longer	- Know to move towards the	team mates before throwing	balanced before throwing	successfully.	decisions on who to throw to
	out ready to catch.	distances.	ball to collect it, to limit a	a ball to them.	will them to achieve better	- Understand where to throw	and when to throw in order
	 Make simple decisions in 	- Know to watch the ball as it	batter's points.	- Know that overarm	accuracy.	the ball in relation to where	to get batters out.
	response to a task.	comes towards them.	- Know that stepping with	throwing is used for long	- Know to track the ball as it	the batter is.	- Know that accuracy, speed
	- Know that rules help them	- Know that tactics can help	the opposite foot to their	distances and underarm	is thrown to help to improve	- Understand when to use a	and consistency of throwing
	to stay safe.	them when they are playing	throwing arm will help them	throwing is for shorter	the consistency of catching.	close catch technique, or a	and catching will help to limit
		games.	balance.	distances.	- Know that applying	deep catch technique.	a batter's score.
		- Know that rules help them	- know to use wide fingers	- Know to move their feet to	attacking tactics will help to	- Understand the need for	- Understand and apply some
		to play fairly.	and pull the ball into their	the ball.	score points and avoid	tactics and identify when to	tactics in the game as a
50			chest to help them catch	- Know that using simple	getting out.	use them in different	batter, bowler and fielder.
Fielding			securely.	tactics will help their team to achieve an outcome.	- Know that applying	situations.	 Understand, apply and use rules consistently in a variety
elc			- Understand and apply simple tactics for striking and	- Know the rules of the game	defending tactics will help to deny space, get opponents	- Understand and apply rules in a variety of striking and	of striking and fielding games
Ę			fielding.	and begin to apply them.	out and limit points.	fielding games whilst playing	whilst playing and officiating.
ø			- Know how to score points		- Know and understand the	and officiating.	whilst playing and officiating.
ng			and follow simple rules.		rules and be able to manager		
Striking					their own game.		
Str	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:
0,	- Explore sending a ball to a	- Explore striking a ball with	- Develop striking a ball with	- Begin to strike a bowled	- Develop batting technique	- Explore defensive and	- Strike a bowled ball with
	partner.	their hand and equipment.	their hand and equipment	ball after a bounce with	with a range of equipment.	driving and hitting	increasing accuracy and
	- Explore tracking and	- Develop tracking and	with some consistency.	different equipment.	- Develop bowling with some	techniques and directional	consistency.
	stopping a rolling ball.	retrieving a ball.	- Develop tracking a ball and	- Explore bowling to a target	consistency, abiding by the	batting.	- Use a wider range of
	- Explore rolling, throwing	- Explore technique when	decision-making with the	and fielding skills to include a	rules of the game.	- Develop over and underarm	fielding skills with increasing
	and catching using a variety	throwing over and	ball.	two-handed pick up.	- Use overarm and underarm	bowling technique.	control under pressure.
	of equipment.	underarm.	- Develop coordination and	- Use overarm and underarm	throwing with increased	- Develop long and short	- Consistently demonstrate
		- Develop coordination and	technique when throwing	throwing in games situations.	consistency in game	barrier and tow-handed pick	good technique in throwing
		technique when catching.	over and underarm.	- Catch with some	situations.	up.	skills under pressure.
			- Catch with two hands	consistency in game	- Begin to catch with one	- Demonstrate good	- Consistently demonstrate
				situations.	hand and two hands with	technique when using a	good technique in catching
					some consistency in game	variety of throws under	skills under pressure.
					situations.	pressure.	
						- Explore catching skills	
						(close/deep/wicket keeping)	
						and apply these with some	
						consistency in game situations.	
V	Run, pass, roll, team, space,	Hit, throw, points, score,	Fielder, send, batter, bowler,	Strike, grip, rounder,	Stance, retrieve, opposition,	Pressure, backing up,	Obstruction, continuous,
	safely, around, forwards,	target, catch	received		stumped, two-handed pick	support, overtake, tracking,	driver hit, consecutive,
	sujely, albulla, joi walas,	turget, tutti	Teceiveu	backstop, bowl, post, wicket	stumpen, two-number pick	support, overtake, tracking,	unver mil, consecutive,

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Net / Wall	Substantive: - Know to point their hand/object at their target when hitting a ball/object. - Know to look at the target when sending a ball/object to receive it. - Know how to use big steps to run and small steps to stop. - Make simple decisions in response to a task. - Know that rules help us to stay safe.	Substantive: - Know to use the centre of the racquet for control. - Know to use an underarm throw to feed a partner. - Know that throwing/hitting to my partner with not too much power, will help them to return the ball. - Know that using a 'ready' position will help them to move in any direction. - Know that tactics can help them be successful when playing games. - Know that rules help them to play fairly.	Substantive: - Know to watch the ball as it comes towards them to help them to prepare to hit it. - Know to place enough power on a ball to let it bounce once, but not too much so that my partner can't return it. - Know that sending the ball towards my partner will help me to keep a rally going. - Know that using a 'ready' position help them to react quickly and return/catch a ball. - Understand that applying simple tactics makes it difficult for their opponent. - Know how to score points and follow simple rules.	Substantive: - Know that pointing the racquet face/their hand where they want the ball to go and turning their body, will help them to hit it accurately. - Know that hitting towards their partner will help them to return the ball easier and keep the rally going. - Know that moving to the middle of the court will enable them to cover the most space. - Know that using simple tactics will help to achieve an outcome. - Know the rules of the game and begin to apply them.	 Substantive: Understand when to play a forehand or backhand, and why. Know that moving their feet to the ball will help them to hit in a more balanced position, therefore increasing the accuracy of their shot. Know that getting their feet in right position will help them to balance before playing a shot. Know that applying attacking tactics will help them to score points and create space. Know that applying defensive tactics will help them to deny space, return a ball and limit points. Know and understand the rules and be able to manage own game. 	 Substantive: Know which skill to choose for the situation e.g. a volley if the ball is close to the net. Know that serving is how to start a game or rally, and use the rules applied to the activity for serving. Know that playing the appropriate shot will help keep the rally going. Know that control is more important than power to keep a rally going. Know that using small, quick steps will allow them to adjust their stance to play a shot. Understand the need for tactics and identify when to use them in different situations. Understand and apply rules in a variety of net and wall games whilst playing and officiating. 	 Substantive: Understand the appropriate skill for the situation under pressure e.g. choosing to play the ball short over the next if they have forced their opponent to the back of the court. Begin to apply tactics when serving e.g. aiming to serve shot on the first point and then long on the second. Understand how to play different shots depending on if a rally is cooperative or competitive. Know that using the appropriate footwork will help them to react to a ball quickly and give me time to prepare to play a shot. Understand when to apply some attacking and/or defending tactics. Understand, apply and use rules in a variety of net/wall games whilst playing and officiating.
	 Disciplinary: Explore hitting a ball with hands and pushing with a racquet. Explore sending and tracking a ball with a partner. Explore changing direction, running and stopping. 	 Disciplinary: Explore hitting a dropped ball with a racquet. Throw a ball over a net to land into the court area. Explore sending a ball with hands and a racquet. Use the ready position to move towards a ball. 	 Disciplinary: Develop hitting a dropped ball over a net. accurately underarm throw over a net to a partner. Explore underarm rallying with a partner, catching after one bounce. Consistently use the ready position to move towards a ball. 	 Disciplinary: Explore returning a ball using shots such as the forehand and backhand. Explore rallying using a forehand. Consistently use and return to the ready position in between shots. 	Disciplinary: - Demonstrate technique when using shots, playing cooperatively and beginning to execute this competitively. - Develop rallying using both forehand and backhand with increased technique. - Begin to use appropriate footwork patterns to move around the court.	 Disciplinary: Develop the range of shots used in a variety of games. Develop the range of serving techniques appropriate to the game. Use a variety of shots to keep a continuous rally. Demonstrate effective footwork patterns to move around the court. 	 Disciplinary: Demonstrate increased success and technique in a variety of shots. Serve accurately and consistently. Successfully apply a variety of shots to keep a continuous rally. Demonstrate a variety of footwork patterns relevant to the game they are playing.
V	Team, space, catch, throw, bounce, forwards, backwards	Ready position, partner, net, underarm, score, points	Receive, quickly, trap, defend, return, collect	Serve, accurately, track, racquet, control, rally, opponent	Receiver, outwit, court, forehand, backhand	Volley, footwork, tactics, cooperatively, continuously	Deep, forecourt, defensive, consecutive, consistently, backcourt, attacking

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:
	- Understand that they can	- Understand that they can	- Know that some shapes link	- Understand how to use	- Understand how shapes	- Understand that shapes	- Know which shapes to use
	make different shapes with	improve their shapes by	well together.	body tension to make their	can be used to improve their	underpin all other skills.	for which skill.
	their body.	extending parts of their	- Understand that squeezing	body shapes look better.	sequences.	- Understand that sometimes	- Understand that spreading
	- Know that they should be	body.	their muscles helps them to	 Understand that they can 	- Know that inverted	they need to move slowly to	their weight across a base of
	still when holding a balance.	 Know that balances should 	balance.	make their balances look	movements are actions in	gain control and other times	support will help them to
	- Know that they can change	be held for a period of time	- Understand that there are	interesting by using different	which their hips go above	they need to move quickly to	balance.
	their body shape to help	(usually 5 seconds).	different teaching points for	levels.	their head.	build momentum.	- Know where and when to
	them roll.	- Know that that they can	different rolls.	 Understand the safety 	- Know how to keep	- Understand how to use	apply force to maintain
	- Know that bending their	used different shapes to roll.	- Understand that looking	aspects when performing	themselves and others safe	contrasting balances to make	control and balance.
	knees will help them to land	- Know that landing on the	forward will help them to	more difficult rolls.	when performing partner	their sequences look	- Understand that they can
	safely.	balls of their feet helps them	land with control.	- Understand that they can	balances.	interesting.	use momentum to help them
	- Know that if they hold a	to land with control.	- Know that if they use	change the take-off and	- Understand that they can	- Understand that they need	to roll.
	shape for a period of time	- Know that if they use a	shapes that link well	shape of their jumps to make	keep the shape of their roll	to work within their own	- Understand that taking off
	will help people to see it	starting and finishing	together, it will help their	them look interesting.	using body tension.	capabilities and this may be	from two feet will give them
	clearly.	position, people know when	sequence to flow.	- Know that if they use	- Know that they can control	different to others.	more height and therefore
		their sequence has begun		different levels, it will help to	their landing by landing toes	- Understand that they can	more time in the air.
S		and ended.		make their sequences look	first, looking forward and	use jumps to link actions and	- Know that if they use
stic				interesting.	bending their knees. - Know that if they use	changing the shape of these will make their sequences	changes in formation, it will
m					different direction, it will	look interesting.	help make their sequences look more interesting.
ЦЦ					help to make their sequence	- Know that if they use	look more interesting.
Gymn					look interesting.	different pathways, it will	
0					look interesting.	help to make their sequences	
						look interesting.	
	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:
	- Show contrast with their	- Explore basic shapes:	- Explore using different	- Explore matching and	- Develop the range of	- Perform shapes	- Combine and perform
	body, including wide/narrow,	straight, tuck, straddle, pike.	shapes in different gymnastic	contrasting shapes.	shapes they use in their	consistently and fluently	gymnastic shapes more
	straight/curved	- Perform balances making	balances.	- Explore point and patch	sequence.	linked with other gymnastic	fluently and effectively.
	- Explore shapes in stillness	their body tense, stretched	- Remember, repeat and link	balances and transition	- Develop strength in bridge	actions.	- Develop control in
	using different parts of their	and curled.	combinations of gymnastics	smoothly into and out of	and shoulder stand.	- Explore progressions of	progressions of a cartwheel
	body.	- Explore barrel, straight and	balances.	them.	- Develop control and fluency	cartwheel.	and headstand.
	- Explore 'rocking' and	forward roll progression.	- Explore barrel, straight and	- Develop the straight, barrel	in individual and partner	- Explore symmetrical and	- Explore counter balance
	'rolling'	- Explore shape jumps	forward roll and put into	and forward roll.	balances.	asymmetrical balances.	and counter tension.
	- Explore jumping safely	including jumping off low	sequence work.	- Develop stepping into	- Develop the straight, barrel,	- Develop control in the	- Develop fluency and
		apparatus.	- Explore shape jumps and	shape jumps with control.	forward and straddle roll and	straight barrel, forward,	consistency in the straddle,
			take-off combinations.		perform them with increased	straddle and backward roll.	forward and backward roll.
					control.	- Select a rang of jumps to	- Combine and perform a
					- Develop control in	include in sequence work.	range of gymnastic jumps
					performing and landing		more fluently and effectively.
					rotation jumps.		
V	Move, copy, shape, over,	Action, jump, roll, level,	Link, pathway, sequence,	Flow, explore, straddle,	Technique, quality,	Symmetrical, asymmetrical,	Momentum, fluently,
	space, safely, travel,	direction, speed, point,	tuck, speed, pike	matching, control,	apparatus, perform,	rotation, synchronization,	stability, formation, counter
	sideways, forwards,	balance		contrasting	extension, inverted	aesthetics, canon,	balance, counter tension
	backwards					progression	

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:
	- Understand that they can	- Understand that actions	- Know that sequencing	- Understand that sharing	- Understand that some	- Understand that different	- Understand that actions
	move their body in different	can be sequenced to create a	actions in a particular order	ideas with others enable	actions are better suited to a	dance styles utilise selected	can be improved with
	ways to create interesting	dance.	will help them to tell the	them to work collaboratively	certain character, mood or	actions to develop sequences	consideration to extension,
	actions.	- Understand that they can	story of their dance.	and try ideas before deciding	idea than others.	in a specific style.	shape and recognition of
	- Understand that they can	create fast and slow actions	- Understand that they can	on the best actions for their	- Understand that some	- Understand that different	intent.
	change their action to show	to show an idea.	change the way they	dance.	dynamics are better suited to	dance styles utilise selected	- Understand that selecting a
	an idea.	- Understand that there are	perform actions to show an	- Understand that all actions	certain character, mood or	dynamics to express mood.	variety of dynamics in their
	- Know that if they move into	different directions and	idea.	can be performed differently	idea than others.	 Understand that space 	performance can help to
	space, it will help keep	pathways within space.	- Know that they can use	to help show effect.	- Understand that space can	relates to where their body	take the audience on a
	themselves and others safe.	- Understand that when	different directions,	- Understand that they can	be used to express a certain	moves both on the floor and	journey through their dance
	- Know that if they use lots of	dancing with a partner, it is	pathways and levels in their	use space to help their dance	character, mood or idea.	in the air.	idea.
	space, it helps to make their	important to be aware of	dance.	to flow.	- Understand that some	 Understand that different 	- Know that combining space
	dance look interesting.	each other and keep in time.	- Know that using counts of	- Understand that	relationships are better	dance styles utilise selected	and relationships with a prop
		- Know that standing still at	eight will help them to stay	'formation' means the same	suited to a certain character,	relationships to express	can help them express their
		the start and at the end of	in time with their partner	in dance as in other	mood or idea than others.	mood.	dance idea.
		the dance lets the audience	and the music.	activities.	- Know that being aware of	- Understand what makes a	- Understand how a 'leader'
		know when they have	- Know that using facial	- Understand that they can	other performers in their	performance effective and	can ensure their dance group
		started and when they have	expressions helps show the	use timing techniques such	group will help them to	know how to apply these	performs together.
0		finished.	mood of their dance.	as canon and unison to	move in time.	principles to their own and other's work.	- Know that if they keep in
ŬŬ		- Know that if they use	- Know that if they practice	create effect.	- Know that they can select		character throughout, it will
Dance		exaggerated actions, it helps the audience to see them	their dance, their performance will improve.	- Know that if they show sensitivity to the music, their	from a range of dance techniques to translate their	- Know that if they use dance principles, it will help them	help them to express an atmosphere or mood that
•		clearly.		performance will look more	idea.	to express an atmosphere or	can be interpreted by the
		cicarty.		complete.		mood.	audience.
	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:
	- Explore how their body	- Copy, remember and	- Accurately remember,	- Create actions in response	- Respond imaginatively to a	- Choreograph dances by	- Show controlled
	moves. Copy basic body	repeat actions to represent a	repeat and link actions to	to a stimulus, individually	range of stimuli related to	using, adapting and	movements, which express
	actions and rhythms.	theme.	express an idea.	and groups.	character and narrative.	developing actions and steps	emotion and feeling.
	- Explore actions in response	- Create their own actions in	- Develop an understanding	- Use dynamics effectively to	- Change dynamics	from different dance styles.	- Explore, improvise and
	to music and an idea.	relation to a theme.	of dynamics.	express an idea.	confidently within a	- Confidently use dynamics	combine dynamics to express
	- Begin to explore pathways	- Explore varying speeds to	- Develop the use of	- Use direction to transition	performance to express	to express different dance	ideas fluently and effectively
	and the space around them	represent an idea.	pathways and travelling	between formations.	changes in character.	styles.	on their own, with a partner
	in relation to others.	- Explore pathways within	actions to include levels.	- Perform short, self-	- Confidently use changes in	- Confidently use direction	or small group.
	- Perform short phrases of	their performance.	- Explore working with a	choreographed phrases	level, direction and pathway.	and patterning to express	- Use a variety of
	movement in front of others.	- Begin to explore actions	partner using unison,	showing an awareness of	- Use action and reaction to	different dance styles.	compositional principles
		and pathways with a partner.	matching and mirroring.	timing.	represent an idea.	- Confidently use formations,	when creating their own
		- Perform on their own and	- Develop the use of facial		- Perform complex dances	canon and unison to express	dances.
		with others to an audience.	expressions in their		that communicate narrative	a dance idea.	- Demonstrate a clear
			performance.		and character well,	- Perform dances	understanding of timing in
					performing clearly and	expressively, using a range of	relation to the music and
					fluently.	performance skills, showing	other dancers, throughout
						accuracy and fluency.	their performance.
V	Move, copy, shape, space,	Pose, level, slow, fast,	Mirror, action, pathway,	Flow, explore, create,	Reaction, unison, represent,	Posture, canon, formation,	Choreograph, phrase,
	safely, travel, sideways,	balance	direction, speed, timing	perform, match, feedback,	dynamics, control	performance	contrast, structure, connect
	forwards, backwards			expression			

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:	Substantive:
	- Know that they use big	- Understand that if they	- Know that running on the	- Understand that leaning	- Understand that they need	- Understand that taking big,	- Understand that they need
	steps to run and small steps	swing their arms, it will help	balls of their feet, taking big	slightly forwards helps	to pace themselves when	consistent strides will help to	to prepare their body for
	to stop.	them run faster.	steps and having elbows	increase speed.	running further or for a long	create a rhythm that allows	running and know the
	- Know that moving into	- Know that landing on the	bent will help them run	- Understand that leaning	period of time.	them to run faster.	muscle groups they will need
	space away from others	balls of their feet helps them	faster.	their body in the opposite	- Understand that a high	- Understand that keeping a	to use.
	helps them to keep safe.	to land with control.	- Know that swinging their	direction to travel help them	knee drive, pumping their	steady breath will help them	- Understand that a run-up
	- Know that bending their	- Understand that if they	arms forwards will help them	slow down.	arms and running of the balls	when running longer	builds speed and power and
	knees will help them land	bend their knees, it will help	to jump further.	- Know that if they jump and	of their feet gives them	distances.	enables them to jump
	safely.	them to jump further.	- Know that they can throw	land in quick succession, the	power.	- Know that if they drive their	further.
	- Understand that bigger	- Know that stepping forward	in a straight line by pointing	momentum will help them to	- Understand that	knees high and fast they can	- Understand that they need
	targets are easier to hit.	with their opposite foot to	their throwing hand at the	jump further.	transferring weight will help	build power and therefore	to prepare their body for
	- Know that rules help them	hand, will help them throw	target as they let go of an	 Understand that the speed 	them to jump further.	distance in their jumps.	throwing and know the
S	to stay safe.	further.	object.	of the movement helps to	- Understand that	- Know how to transfer their	muscle groups they will need
Athletics		- Know that rules help them	- Know how to follow simple	create power when	transferring weight will help	weight in different throws to	to use.
le		to play fairly.	rules when working with	throwing.	them to throw further.	increase distance.	- Understand and apply rules
Ath			others.	- Know the rules of the event	- Know and understand the	- Understand and apply rules	in events that pose increased
1				and begin to apply them.	rules to be able to manage	in a variety of events, using	risk.
		-			their own events.	equipment.	
	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:
	- Explore running and	- Explore running and	- Develop the sprinting	- Develop the sprinting	- Develop and understanding	- Apply fluency and	- Demonstrate a clear
	stopping safely.	different speeds.	action.	technique and apply it to	of speed and pace in relation	coordination when running	understanding of pace and
	- Explore jumping and	- Develop balance whilst	- Develop jumping, hopping	relay events.	to distance.	for speed in relay	use it to develop their own
	hopping safely.	jumping and landing.	and skipping actions.	- develop technique when	- Develop power and speed	changeovers.	and other's sprinting
	- Explore throwing to a	- Explore hopping, jumping	- Explore safely jumping for	jumping for distance in a	in the sprinting technique.	- Effectively apply speeds	techniques.
	target.	and leaping for distance.	distance and height.	range of approaches and	- Develop technique when	appropriate to the event.	- Develop power, control and
		- Explore throwing for	- Develop overarm throwing	take off positions.	jumping for distance.	- Explore technique and	technique in the triple jump.
		distance and accuracy.	for distance.	- Explore the technique for a	- Explore power and	rhythm in the triple jump.	- Develop power, control and
				pull throw.	technique when throwing for	- Develop technique and	technique when throwing
					distance in a pull and heave	power in javelin and shot	discuss and shot putt.
V	Push stop jump space	Far, hop, aim, fast, slow,	Sprint, jog, distance, height,	Sneed nower strength	throw. Stamina, officiate,	putt. Technique, upsweep, down	Rotation, trajectory,
V	Push, stop, jump, space, forwards, backwards,	bend, improve, direction,	take-off, landing, overarm,	Speed, power, strength, accurately, higher, pace,	persevere, determination,	sweep, flight, rhythm, stride	continuous pace, force,
	balance, safely	travel	underarm	control, faster, further	accuracy, personal best	sweep, jiight, mythin, stride	compete, momentum,
	buluice, sujely		underunni	control, juster, jurtiler	accuracy, personal best		transfer of weight
							transjer oj wergint

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Outdoor Adventurous Activities		Substantive: - Know that working collaboratively with other will help to solve challenges. - Know that deciding which way to go before starting will help them. - Know that using short instructions will help their partner e.g. start/stop. - Identify when they are successful and make basic observations about how to improve. - Know that rules help us to play fairly.	Substantive: - Know that listening to each other's ideas might give them an idea they hadn't thought of. - Know how to use encouraging words when speaking to a partner or group. - Verbalise when they are successful and areas that they could improve. - Know how to follow and apply simple rules.			Substantive: - Recognise that there may be more than one way to solve a challenge and that trial and error may help to guide them to the best solution. - Know to hold a map so that the items on the map match the items on the map match the items they can see / have been laid out. - Use a key to identify objects and locations. - Know to be descriptive but concise when giving instructions. - Reflect on when they are successful at solving challenges and alter their methods in order to improve. - Know that abiding by rules will enable their peers to	Substantive: - Understand that being able to solve problems is an important life skill. - Understand why having good navigational skills are important. - Know that good communication skills are key to solving problems and working effectively as a team. - With increasing accuracy, reflect on when and how they are successful at solving challenges and after their methods in order to improve. - Understand the rules and think creatively to solve the challenge whilst abiding by the rules.
Out		Disciplinary: - Suggest ideas in response to a task. - Follow a path and lead others. - Communicate simple instructions and listen to others. Team, lead, cooperative, teamwork, instructions, solve	Disciplinary: - Begin to plan and apply strategies to overcome a challenge. - Follow a simple map/path. - Work cooperatively with a partner and small group. Support, successful, route, direction, communicate			complete the course. Disciplinary: - Discuss how to follow trails and solve problems. - Explore tactical planning within a team to overcome increasingly challenging tasks. - Identify key symbols on a map and follow a route. - Confidently communicate ideas and listen to others. Navigate, orientate, collaborate, collective, navigation, tactical, control card, orienteering	Disciplinary: - Pool ideas within a group, selecting and applying the best methods to solve a problem. - Orientate a map efficiently to navigate around a course with multiple points. - Inclusively communicate with others, share job roles and lead when necessary. Location, symbol, strategy, critical thinking, boundaries

	EYFS	Year 1	Year 2		Year 3	Year 3 Year 4
	Substantive:	Substantive:	Substantive:			
	- Know that they use big	- Understand that bending	- Know that putting weight			
	steps to run and small steps	their knees will help them to	onto the front of their feet	l		
	to stop.	change direction.	helps them to stop in a	l		
	- Know that moving into	- Understand that if they	balanced position.	ļ		
	space away from others	swing their arms it will help	- Know that running on the			
	helps to keep them safe.	them to run faster.	balls of their feet, taking big			
	- Know that bending their	- Know that landing on the	steps and having elbows			
	knees will help them to land	balls of their feet helps them	bent, will help them to run			
	safely.	to land with control.	faster.			
	- Understand that they use	- Know that they should hop	- Know that swinging their	ļ		
	one foot to hop.	with a soft, bent knee.	arms forward will help them			
	- Know that if they hop and	- Know that they should use	to jump further.			
	step, it will help them skip.	the opposite arm to leg	- Know that if they look			
L		when they skip.	straight ahead, it will prevent			
Locomotion		- Know that jumping on the	them from falling when they			
ō		balls of their feet helps them to keep a consistent rhythm.	land.			
Ъ			- Know that they should			
Ŭ			swing opposite arm to leg to help them balance when			
Ľ			skipping without a rope.			
	Disciplinary:	Disciplinary:	Disciplinary:			
	- Explore running and	- Explore changing direction	- Demonstrate balance when			
	stopping.	and dodging.	changing direction.			
	- Explore changing direction	- Discover how the body	- Clearly show different			
	safely.	moves at different speeds.	speeds when running.			
	- Begin to explore take-off	- Demonstrate control in	- Demonstrate jumping for			
	and landing safely.	take-off and landing when	distance, height and in			
	- Explore hopping on both	jumping.	different directions.			
	feet.	- Begin to explore hopping in	- Demonstrate hopping for			
	- Explore skipping as a	different directions.	distance, height and in			
	travelling action.	- Show coordination when	different directions.			
		turning a rope.	- Explore single and double			
			bounce when jumping in a			
			rope.			
V	Run, stop, space, jump, skip,	Fast, hop, slow, direction,	Dodge, hurdle, sprint, speed,			
	balance	land	steady			

Year 5	Year 6

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
						Substantive:	Substantive:
						- Understand that to change	- Understand that agility
						direction, they push off the	requires speed, strength, good
						outside foot and turn their hips.	balance and coordination.
						- Understand that dynamic	- Know where and when to
						balances are harder than static	apply force to maintain control
						balances as their centre of	and balance.
						gravity changes.	- Understand that coordination
						- Understand that people will	also requires good balance and
						have varying levels of	know how to achieve this.
						coordination and that they can	- Know that speed can be
						get better with practice.	improved by training and know
						- Understand that taking big,	which speed to select for the
						consistent strides will help to	distance.
						create a rhythm that allows	- Understand that they can
						them to run faster.	build up their strength by
S						- Know the muscles they are	practicing in their own time.
es						using by name.	- Know which exercises can
Fitness						- Understand that keeping a	develop stamina and
ï						steady breath will help them to	understand that it can be
D							
Ite						move for longer periods of	improved by training over time.
Health-Related						time.	Distribution
Re						Disciplinary:	Disciplinary:
ے						- Demonstrate improved body	- Change direction with a fluent
Ħ						posture and speed when	action and transition smoothly
e a						changing direction.	between varying speeds.
Н						- Change their body posture to	- Show fluency and control
						maintain a controlled centre of	when travelling, landing,
						gravity.	stopping and changing
						- Demonstrate increased speed	direction.
						when coordinating their body.	- Coordinate a range of body
						- Apply the best pace for a set	parts with a fluent action at a
						distance or time.	speed appropriate to the
						- Demonstrate increased	challenge.
						technique in body weight	- Adapt running technique to
						exercises.	meet the needs of the distance.
						- Use a steady pace to be able	- Complete body weight
						to move for sustained periods	exercises for increased
						of time.	repetitions with control and
							fluency
							- Use their breath to increase
							their ability to move for
							sustained periods of time.
V						Technique, agility, momentum,	Generate force, measure,
						rhythm, drive, power	analyse, continuous, flexibility,
						,,,	record
							10000

	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
				Substantive:	Substantive:	Substantive:	Substantive:
				- Know that lifting their hips	- Understand that keeping	- Understand that pulling	- Understand that making
				will help them to stay afloat	their legs together for crawl	harder through the water	their body streamlined helps
				whilst swimming.	helps them to stay straight in	will enable them to travel	them to glide through water.
				- Know that turning their	the water.	the distance in fewer strokes	- Understand that the more
				head to the side to breath	- Know that breathing out	and travel faster.	they practice their breathing
				will allow them to swim with	with a slow consistent breath	- Know that breathing every	in the water, the more their
				good technique.	enables them to swim for	three strokes helps to	heart and lungs can work
				- Know that treading water	longer before needing	balance their strokes and	effectively and aid their
				enables them to keep	another breath.	allows them to practice	muscles with the ability to
L₹				upright in the same space.	- Know what to do if they fall	breathing on both sides.	utilise oxygen when
Safety				- Know that the water should	in the water.	- Know that a group of	swimming.
Sa				be clear of swimmers before	- Understand the water	people can huddle together	- Know which survival
				entering.	safety rules.	to conserve body heat,	technique to use for the
Water						support each other and	situation.
3						provide a larger target for	- Understand that different
σ						rescuers.	environments have different
and						- Understand rules in and	rules to keep them safe
						around water.	around water.
Swimming				Disciplinary:	Disciplinary:	Disciplinary:	Disciplinary:
u u				- Explore technique for	- Develop technique for	- Demonstrate increased	- Identify their personal best
				specific strokes to include	specific strokes to include	technique in a range of	in a range of strokes.
S				head above water	head above water	strokes, swimming over a	- Successfully select and
				breaststroke, backstroke and	breaststroke, backstroke and	distance of 25m.	apply their fastest stroke
				front crawl.	front crawl.	- Explore underwater	over a distance of 25m.
				- Begin to explore front crawl	- Demonstrate improved	breaststroke breathing	- Demonstrate a smooth and
				breathing technique.	breathing technique in front	technique over a distance of	consistent breathing
				- Explore techniques for	crawl.	25m.	technique in a range of
				personal survival to include	- Be comfortable with some	- Explore safety techniques	strokes over a distance of
				survival strokes such as	personal survival techniques,	to include the H.E.L.P and	25m.
				sculling and treading water.	which include survival	huddle positions.	- Perform a variety of survival
					strokes such as sculling and		techniques.
					treading water.		
V				Sculling, crawl, submersion,	Stroke, huddle, alternate,	Exhale, inhale, flutter kick,	Endurance, propel,
				rotation, breaststroke,	survival, treading water,	surface, somersault,	continuous, streamline,
				backstroke	buoyancy	personal best	synchronized, retrieve

'Physical fitness is not only one of the most important keys to a healthy body, it is the basis of dynamic and creative intellectual activity.'

John F. Kennedy

